

Show work – except for ♣ fill-in-blanks.

Constraints (contact, rolling, closed-chains/linkages, ...)

8.1 Velocity and acceleration of a wheel sliding on a plane (Section 9.8).

The following shows a wheel B of radius R in contact with a horizontal road N .

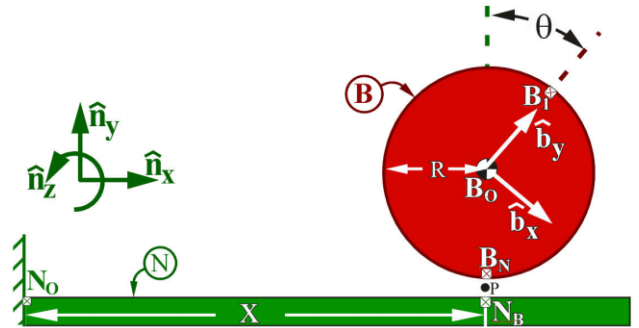
Point N_o is fixed on N .

Point B_o is the wheel's geometric center.

Point B_1 is fixed to B at the wheel's periphery.

Right-handed orthogonal unit vectors $\hat{n}_x, \hat{n}_y, \hat{n}_z$ and $\hat{b}_x, \hat{b}_y, \hat{b}_z$ are fixed in N and B , with

- \hat{n}_x horizontally-right
- \hat{n}_y vertically-upward
- $\hat{n}_z = \hat{b}_z$ parallel to B 's angular velocity in N
- \hat{b}_y directed from B_o to B_1



B 's translation in N is characterized by x , the \hat{n}_x measure of B_o 's position from N_o .

B 's rotation in N is characterized by θ , the angle from \hat{n}_y to \hat{b}_y with $-\hat{n}_z$ sense.

Succinctly answer each question in terms of $R, x, \dot{x}, \ddot{x}, \theta, \dot{\theta}, \ddot{\theta}, \hat{n}_x, \hat{n}_y, \hat{n}_z, \hat{b}_x, \hat{b}_y, \hat{b}_z$.

- (a) Determine B 's angular velocity in N and B 's angular acceleration in N .

Use **definitions** to calculate B_o 's velocity in N and B_1 's velocity in N .

Result: $N\vec{\omega}^B = \square \hat{n}_z$ $N\vec{\alpha}^B = \square \hat{n}_z$ $N\vec{v}^{B_o} = \square \hat{n}_x$ $N\vec{v}^{B_1} = \square \hat{n}_x + \square \hat{b}_x$

- (b) Find B_1 's velocity and acceleration in N at the **instant** when B_1 is in contact with N .

Result: $N\vec{v}^{B_1}|_{\text{contact}} = (\square - \square) \hat{n}_x$ $N\vec{a}^{B_1}|_{\text{contact}} = (\square - \square) \hat{n}_x + \square \hat{n}_y$

- (c) Point B_N designates the point **of** B that is in contact with N at each **instant**.

Provide a formula relating $N\vec{v}^{B_N}$ to $N\vec{v}^{B_o}$ [this formula should not contain a derivative and uses the fact that B_o and B_N are both points **of** (fixed on) B]. Then, express $N\vec{v}^{B_N}$ in terms of $R, \dot{x}, \dot{\theta}$.

Similarly, provide a derivative-free formula relating $N\vec{a}^{B_N}$ to $N\vec{a}^{B_o}$ and then calculate $N\vec{a}^{B_N}$.

Result: (this is a quicker method for calculating the previous results)

(8.3) $N\vec{v}^{B_N} = N\vec{v}^{B_o} + \square \times \square = (\square - \square) \hat{n}_x$

(8.4) $N\vec{a}^{B_N} = N\vec{a}^{B_o} + \square \times \square + \square = (\ddot{x} - R\ddot{\theta}) \hat{n}_x + \dot{\theta}^2 R \hat{n}_y$

- (d) Point B_N 's position vector from N_o is **always** $\vec{r}^{B_N/N_o} = x \hat{n}_x$.

Why is your previous result for $N\vec{v}^{B_N}$ **not** the time-derivative in N of \vec{r}^{B_N/N_o} ?

Why is your previous result for $N\vec{a}^{B_N}$ **not** the time-derivative in N of $N\vec{v}^{B_N}$?

$$N\vec{v}^{B_N} = (\dot{x} - R\dot{\theta}) \hat{n}_x \neq \frac{N_d \vec{r}^{B_N/N_o}}{dt}$$

$$N\vec{a}^{B_N} = (\ddot{x} - R\ddot{\theta}) \hat{n}_x + \dot{\theta}^2 R \hat{n}_y \neq \frac{N_d N\vec{v}^{B_N}}{dt}$$

Explain:

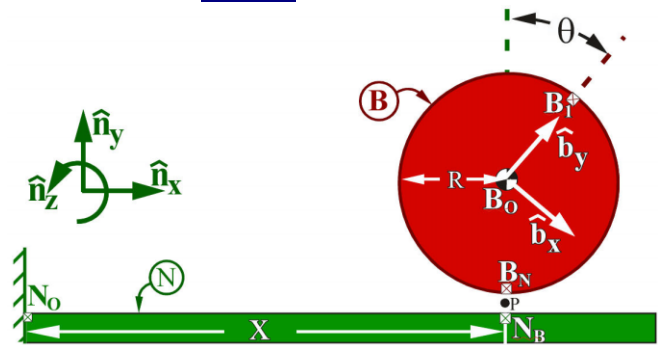
8.2 FE/EIT Review – Velocity and acceleration of a wheel rolling on a plane (Section 9.8).

A thin wheel B of radius R remains in friction contact with a flat horizontal road N .

B has a simple angular velocity parallel to \hat{n}_z (\hat{n}_z is perpendicular to the circular portion of B).

The point of B in contact with N at each *instant* is denoted B_N . The point of N in contact with B at each *instant* is N_B .

Answer questions below with symbols from Homework 8.1, (e.g., R , θ , $\dot{\theta}$, $\ddot{\theta}$, \hat{n}_x , \hat{n}_y , \hat{n}_z).



(a) Write the vector definition of **rolling** between N and B . Use it to relate \dot{x} to R , $\dot{\theta}$.

Result: $\square \triangleq \square_{(\text{rolling})} \Rightarrow \text{show work} \quad \dot{x} = \square$

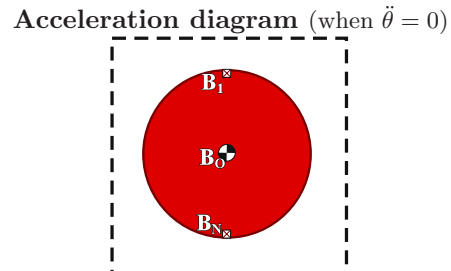
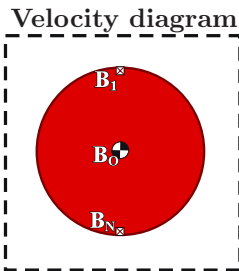
(b) If B **continuously** rolls on N , can $\dot{x} = R\dot{\theta}$ be differentiated to calculate $\ddot{x} = R\ddot{\theta}$. **Yes/No**. For continuous rolling, solve for $x(t)$ in terms of $\theta(t)$ and the initial value $x(0)$ (value of x at $t = 0$).

Result: [use $\theta(0) = 0$] $x(t) = x(0) + \square$

(c) Calculate the following. Herein, regard B_1 as the point of B at the top of the wheel ($\theta = 0$). Next, **draw** the velocities and accelerations on the wheel when $\dot{\theta}$ is constant ($\ddot{\theta} = 0$).

Result: (Express results **solely** in terms of R , $\dot{\theta}$, $\ddot{\theta}$, \hat{n}_x , \hat{n}_y , \hat{n}_z - **without** x , \dot{x} , \ddot{x} .)

Velocity	$N\vec{v}^{B_N} = \square$	$N\vec{v}^{B_0} = \square$	$N\vec{v}^{B_1} = \square \hat{n}_x$
Acceleration	$N\vec{a}^{B_N} = R\dot{\theta}^2 \hat{n}_y$	$N\vec{a}^{B_0} = \square$	$N\vec{a}^{B_1} = \square \hat{n}_x + \square \hat{n}_y$



Answer the following. Assume continuous rolling or sliding. Assume non-zero motion of B in N (either $\dot{\theta} \neq 0$ or $\dot{x} \neq 0$).

- When B **rolls** on N , the velocity of B_N in N **must be** zero. **True/False**
- When B **slides** on N , the velocity of B_N in N **must be** zero. **True/False**
- When B **rolls** on N , the acceleration of B_N in N **can be** zero. **True/False**
- When B **slides** on N , the acceleration of B_N in N **can be** zero. **True/False**

† Prove your previous answer: If $N\vec{a}^{B_N} = \vec{0}$, can B **continuously slide** on N ? Determine $\dot{\theta}$, $\ddot{\theta}$, \ddot{x} , \dot{x} .

Result: $\dot{\theta}(t) = \square$ $\ddot{\theta}(t) = \square$ $\ddot{x}(t) = \square$ $\dot{x}(t) = \square$ Slides? **Yes/No**